



interior design

bachelor of arts

Program Description

The Interior Design Program at California State University, Sacramento has a regional reputation as a leading design school, and it is (see special features) recognized as a nationally accredited program.

The Interior Design Program provides students with the technical, creative, and critical thinking skills to enter the interior design profession. The breadth of courses in the program reflects the importance of both a liberal arts background and professional preparation in the design field. Courses encompass the study of design theory, aesthetics, history, graphics, lighting, space planning, CAD, interior construction, and professional practice. Students have an opportunity to travel with faculty during the summer to study European design as a part of the advanced history option. The Interior Design program has an outstanding internship program with well over 100 businesses and government agencies as active sponsors.

Embracing both residential and commercial design fields, the curriculum provides comprehensive coverage of all the major areas of training, including concept development, design, communication, presentation, construction and professional services. Many of the course assignments are based on actual projects. Guest lecturers, critiques, profes-

sional panel discussions and field trips to outstanding design projects are an important part of the curriculum.

Four full-time faculty and several part-time faculty teach in the Interior Design Program. Faculty have expertise in architecture, design history, residential and commercial interiors, lighting, space planning and computer-aided design. Since part-time faculty are drawn from the profession and include licensed architects and certified interior designers, students receive firsthand exposure to professional practice methods and techniques.

The Interior Design major at California State University, Sacramento is one of the most highly sought after programs in Northern California. Due to the large number of applicants, the program is now officially impacted. Students wishing to become interior design majors must complete a series of required lower division courses and then must apply for admission to the upper division program. It is highly recommended that interested students speak with an interior design advisor as soon as possible. The application for admission to the program includes:

- A GPA review
- Completion of specified lower division courses with a "C" or better
- Submission of a portfolio (students must follow requirements for size and quantity)

Students should contact the Department of Design office for an application package and portfolio requirements.

Special Features

- The Interior Design program is accredited by the Foundation for Interior Design Education Research (FIDER) and by the National Association of Schools of Art and Design (NASAD). The four-year major leads to a Bachelor of Arts degree in Interior Design.
- California State University, Sacramento Interior Design students have been award winners in numerous design competitions. Students are also involved in community design projects as well as projects on our growing campus.
- The Interior Design program at Sacramento State has an active student club (PRINTS) representing the American Society of Interior Designers (ASID) and the International Interior Design Association (IIDA) Student Chapters. Monthly meetings feature guest speakers from the professional community and include workshops and field trip events.
- A summer travel study program to Italy offers students an opportunity to learn about European design and architecture.

Career Opportunities

Residential and/or Commercial Interior Designer • Space Planner • Corporate Designer • Interior Design Showroom Manager • Manufacturer's Representative • Contract Interior Designer • Freelance Design Consultant

Faculty

Andrew Anker, Carolyn Gibbs, James Kenney

Contact Information

Andrew Anker, *Department Chair* • James Kenney, *Program Coordinator* • Jan Lopez, *Administrative Support Coordinator* • Mariposa Hall 5001 • (916) 278-3962; FAX (916) 278-6116 • www.csus.edu/design/intd/intd_home.htm

- The internship program places students in professional organizations ranging from architecture and interior design firms to furniture companies, corporations, and government agencies. The high level of teaching, coupled with a structured internship experience, prepares California State University, Sacramento students for successful careers in the design profession.
- California State University, Sacramento, located in the state capital, is less than 100 miles from the San Francisco Bay Area. This location offers a wealth of professional employment opportunities. Graduates from our program at California State University, Sacramento have secured positions in architectural firms, interior design firms, government agencies, private corporations, furniture manufacturing companies, and design showrooms.

Undergraduate Program

Requirements • Bachelor of Arts Degree

Units required for Major: 69

A minimum grade of "C" is required in prerequisite courses.

Minimum total units required for the BA: 120

Courses in parentheses are prerequisites.

A. Required Lower Division Courses (24 units)

- (3) INTD 015 Introduction to Interior Design
- (3) INTD 020 Design
- (3) INTD 025 Design Fundamentals
- (3) INTD 030 Introduction to Computer Aided Design (GPHD 010; INTD 027)
- (3) GPHD 010 Introduction to Digital Design
- (3) GPHD 025 Visual Basics (ART 020A, ART 020B or ART 060)
- (3) PHOT 011 Digital Imaging
- (3) ART 001A Art in the Western World: From Stone Age to End of Middle Ages **OR**
- ART 001B Art in the Western World: From Renaissance to Present.

B. Required Upper Division Courses (45 units)

- (3) INTD 123 Survey of Western Architecture and Interiors
- (6) Select two of the following:
 - INTD 124A American Design (passing score on the WPE, or instructor permission)
 - INTD 124B Asian Design (passing score on the WPE, or instructor permission)
 - INTD 124C European Design
 - INTD 124D Principles of House Design
 - INTD 124E Film/Design (passing score on the WPE, or instructor permission)
- (3) INTD 151 Interior Design Graphics I (INTD 025, INTD 030 and acceptance into Interior Design Major. Corequisite: INTD 153 and INTD 155) [For Fall 2006 only. INTD 100 may be substituted for INTD 025]
- (3) INTD 153 Interior Design Studio I (INTD 025, INTD 030 and acceptance into Interior Design Major. Corequisite: INTD 151 and INTD 155)
- (3) INTD 155 Lighting (INTD 015 and acceptance into ID major; Corequisite: INTD 151 and INTD 153)

- (3) INTD 161 Interior Design Graphics II (INTD 151, INTD 153 and INTD 155; Corequisite: INTD 163 and INTD 165)
- (3) INTD 163 Interior Design Studio II (INTD 151, INTD 153 and INTD 155. Corequisite: INTD 161 and INTD 163)
- (3) INTD 165 Professional Practice II (INTD 151; INTD 153 and INTD 155. Corequisite: INTD 161 and INTD 163)
- (3) INTD 171 Interior Design Graphics III (INTD 161; INTD 163 and INTD 165. Corequisite: INTD 173 and INTD 175)
- (3) INTD 173 Interior Design Studio III (INTD 161, INTD 163, and INTD 165. Corequisite: INTD 171, INTD 175)
- (3) INTD 175 Professional Practice III (INTD 161, INTD 163, INTD 165; Corequisite: INTD 171, INTD 173)
- (3) INTD 181 Interior Design Graphics IV (INTD 171, INTD 173 and INTD 175; Corequisite: INTD 183)
- (3) INTD 183 Interior Design Studio IV (INTD 171, INTD 173 and INTD 175; Corequisite: INTD 181)
- (3) INTD 195 Professional Practice IV - Internship (INTD 171, INTD 173 and INTD 175)

Note: Students who desire additional course work may select courses from a variety of recommended areas. Students are encouraged to consult an Interior Design advisor prior to course selection.

Lower Division Courses

INTD 015. Introduction to Interior Design. Introduction to the field of interior design. Consideration of human factors, aesthetics, design process, furnishings, surface treatments, and current issues. Lecture, discussions, field trips, two hours. 3 units.

INTD 020. Design. Examination of the visual arts as expressed in architecture and interiors, community planning, painting and sculpture, furniture, ceramics, graphics, photography, clothing, and industrial design. Lecture, discussion. 3 units.

INTD 025. Design Fundamentals. Introduction to designing interior spaces. Emphasis on the manipulation and understanding of two- and three-dimensional elements of interior spatial design. Fundamentals of visual communication strategies. Studio activity six hours. 3 units.

INTD 030. Introduction to Computer Aided Design. Introduction to the principles and techniques of architectural drafting. Through a series of exercises, students will learn manual and digital drafting techniques commonly used to generate floor plans, sections, elevations, and axonometrics. Through a series of design problems, students will also be introduced to basic space planning concepts and vocabulary. Emphasis will be on drawing skills, drawing conventions, CAD vocabulary, and CAD document management procedures. **Prerequisite:** GPHD 010, INTD 030. 3 units.

Upper Division Courses

INTD 123. Survey of Western Architecture and Interiors. Survey of European and American buildings, interiors, furniture and decorative arts from the stone age through the twentieth century. We will look at individual works as representative of trends in design history and as reflections of broad cultural forces: economic, political, etc. 3 units.

INTD 124A. American Design. Survey of high-style and vernacular buildings, interiors, and decorative arts from the 17th century to the beginning of World War I. Analyzes European, Asian, Hispanic/Latino/Chicano and other background sources of inspiration and influence. Lecture-discussion. **Prerequisite:** Passing score on the WPE; or instructor permission. 3 units.

INTD 124B. Asian Design. Survey of the decorative arts of Asia with emphasis on the designs of India, China, and Japan. Textiles, furniture, and lacquer work are among the topics to be explored. Influence on European and American design. Lecture, discussion. **Prerequisite:** Passing score on the WPE; or instructor permission. 3 units.

INTD 124C. European Design. A tour of Europe that allows students to study in depth great works of architecture and interior design from antiquity to the twentieth century. Individual works will be looked at as representative of general trends in western design culture. Experiencing the buildings first hand allows students to appreciate the relationship between architectural interiors and the cultural context that created them. European field trip. **Note:** Offered through the College of Continuing Education; additional fees required to enroll. **Prerequisite:** Passing score on the WPE and instructor permission. 3 units.

INTD 124D. Principles of House Design. Introduction to some of the major architectural movements of the 20th Century; discussion of environmental concerns as they relate to house design; study of basic principles in planning a house. Lecture, discussion, field trip. 3 units.

INTD 124E. Film/Design. Students will explore design approaches that give films a feeling of suspense, create a sense of place, or establish a period in time. This course will increase student awareness of space in filmmaking, and demonstrate that spatial organization plays a key role in the aesthetic success of a motion picture. 3 units.

INTD 151. Interior Design Graphics I. Emphasis will be on developing perspective and rendering capabilities, as well as on developing techniques for the execution of furniture, fabric, and color boards. Studio activity six hours. **Prerequisite:** INTD 025, INTD 030 and acceptance into the Interior Design Major. **Corequisite:** INTD 153 and INTD 155. 3 units.

INTD 153. Interior Design Studio I. Introductory studio course with emphasis on understanding functional and formal elements of architectural interiors. Students will communicate designs through two- and three dimensional drawings and models. Studio activity six hours. **Prerequisite:** INTD 025, INTD 030 and acceptance into Interior Design Major. **Corequisite:** INTD 151 and INTD 155. 3 units.

INTD 155. Professional Practice I. Study of the concepts and the analysis of technical and aesthetic applications of lighting design in both residential and commercial interiors. Lecture, discussion, field trips. **Prerequisite:** INTD 015 and admission to upper division Interior Design Program. **Corequisite:** INTD 151 and INTD 153. 3 units.

INTD 161. Interior Design Graphics II. Continuation of the principles and techniques used in INTD 030. Students will be introduced to the different presentation types that are utilized including CAD as a 2D rendering and presentation tool. Emphasis will be on file setup, composition and layout of projects within the schematic design, design development, and construction document phases of design. Assignments will demonstrate typical design applications commonly used in the interior design/architecture professions including systems furniture planning and tenant improvement. Studio activity six hours. **Prerequisite:** INTD 151, INTD 153 and INTD 155. **Corequisite:** INTD 163 and INTD 165. 3 units.

INTD 163. Interior Design Studio II. An intermediate studio course where students continue to develop their understanding of functional and formal elements of architectural interiors. Students will communicate designs through two- and three dimensional drawings and models. Studio activity six hours. **Prerequisite:** INTD 151, INTD 153 and INTD 155. **Corequisite:** INTD 161 and INTD 165. 3 units.

INTD 165. Professional Practice II. Development of selection criteria for interior finishes based on material properties, cost and availability. An introduction to non-structural interior construction including wood and light gauge steel systems will be studied. Additional topics will include MEP systems, ceiling systems, and casework. Lecture/field trips. **Prerequisite:** INTD 151, INTD 153, INTD 155. **Corequisite:** INTD 161 and INTD 163. 3 units.

INTD 171. Interior Design Graphics III. Continuation of the principals and techniques used in INTD 030 and INTD 161. Students will become familiar with the basic vocabulary and concepts of three-dimensional modeling. Students will be introduced to three different modeling techniques - wireframe, surface and solid. Emphasis will be on the construction of 3D CAD models as a means for quickly generating design alternatives. Topics include 3D modeling concepts and techniques, the behavior of materials with light, material characteristics and textures, and computer rendering output methods. Studio activity six hours. **Prerequisite:** INTD 161, INTD 163 and INTD 165. **Corequisite:** INTD 173 and INTD 175. 3 units.

INTD 173. Interior Design Studio III. Advanced studio course where students continue to develop their understanding of functional and formal elements of architectural interiors. Students will communicate designs through two- and three-dimensional drawings and models. Studio activity six hours. **Prerequisite:** INTD 161, INTD 163 and INTD 165. **Corequisite:** INTD 171 and INTD 175. 3 units.

INTD 175. Professional Practice III. Study of the professional role of the interior designer in relation to that of the client, contractor and consultants. Legal and ethical issues are explored. Building codes, life-safety codes and ADA requirements are studied with emphasis on permit and plan-check requirements. Preparation for the NCIDQ exam and certification procedures are covered. **Prerequisite:** INTD 161, INTD 163, INTD 165. **Corequisite:** INTD 171 and INTD 173. 3 units.

INTD 181. Interior Design Graphics IV. Interdisciplinary approach to prepare students for professional practice in the field of Interior Design. Student will be expected to complete a comprehensive portfolio of work. **Prerequisite:** INTD 171, INTD 173 and INTD 175. **Corequisite:** INTD 183. 3 units.

INTD 183. Interior Design Studio IV. Thesis studio in which students research and develop individual design projects. Students will draw upon knowledge and skills from previous coursework to create solutions to complex design problems. Projects are completed with assistance from instructor, client and working professionals. Students are required to submit a design proposal for instructor approval in the Fall. Studio activity six hours. **Prerequisite:** INTD 171, INTD 173 and INTD 175 and instructor permission. **Corequisite:** INTD 181.

INTD 195. Professional Practice IV-Internship. Direct work experience in approved architecture, design, corporate, private or government office. Supervision is provided by both the instructional staff and the cooperating agency. Registration requires faculty approval. **Prerequisite:** INTD 171, INTD 173, INTD 175. 3 units.

INTD 195A. Field Study: Selected Areas in Interior Design. Guided study and experience in some area within interior design in which the student needs orientation or greater depth of study in a specialized field; for example, environmental design, equipment or utility demonstration, journalism, radio, and television. **Prerequisite:** Arrangement in advance with instructor. Graded Credit/No Credit. 1-3 units.

INTD 199. Special Problems. Individual projects or directed reading. **Note:** Departmental petition required. 1-3 units.

Graduate Courses

INTD 295. Field Study. Guided study, observation or work experience in an area in which the graduate student needs advanced and specialized study. **Prerequisite:** Undergraduate major or minor in Interior Design, individual arrangement with instructor. Graded Credit/No Credit. 1-3 units.

INTD 299. Special Problems. Any properly qualified student may pursue a problem after approval by his/her advisor and the staff member with whom he/she works. **Prerequisite:** Undergraduate major or minor in Interior Design. 1-3 units.